

Vol 27 No 3November 2006-Expo Special Edition

**Newsletter of the Regina Scale Modellers** 



Welcome to the

# REGINA PLASTIC SCALE MODELLES EXPO 2006

"Model Building is being able to hold history in your hands"

Leonardo da Vinci

# RSM Club Executive (Sept 2006-Aug 2007)

<u>President</u>	Vice-President	Secretary/Finances & Memberships	<u>"Antenna" Editor</u>
Dave Kapp	Len Schmidt	Allan Magnus	Colin Kunkel
(306) 525-8882	(306) 543-1704	(306) 789-9017	(306) 789-2392

### Visit us on the web!!!

http://anglefire.com/sk2/scalemodeling

# **Meetings**

Time: 7:30pm

Date: First Friday of every month

(Meeting held on second Friday if first Friday falls on a long weekend. No July Meeting)

Place: South Leisure Center

170 Sunset Drive

(Albert Park), Regina, SK

# **Memberships**

Regular \$24.00/year Junior (under 16) \$8.00/year \*\*Subscription \$14.00/year

The RSM modelling year runs from Sept 1 to Aug 31. All membership dues are due on or before the start of the modeling year. Any new members joining after the year has started will have their first years fees pro-rated.

\*\*The Subscription rate is available for those living outside the City of Regina, and wishing to be a club member, but are unable to attend regular meetings.

# <u>Article Submissions</u>

All articles can be submitted to

Colin Kunkel, via:

email: colinkunkel@sasktelnet snail mail: 3306-69 Cambridge Ave

Regina, SK S4N 5N3

or on disk at any meeting

The "Antenna" will be published a week prior to the next RSM meeting, so please ensure that articles are submitted in a timely manner so as to ensure your article is published as soon as possible.

If you have time sensitive info for publication, please submit info NLT the 15<sup>th</sup> of the month to ensure prompt publication.

Copies of "Antenna" are emailed upon completion. Those who do not have email and wish to receive the "Antenna", and are paid members of RSM, will have their copies mailed out soon after.

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Welcome, my friends to our annual Expo edition of the Antenna. The Expo is the culmination of our year of hard modeling, our chance to show the world what our little hobby is all about.

This year, it is a judged event. Who will walk away with the gold this time? While the testosterone levels will be running high we must remember that this event is more about fellowship than prizes. It's a chance to see what the other guys have been building over the last year and an opportunity to visit with them.

For me, these shows are fun but they are also important because after seeing other modeler's entries, I always get inspired with new ideas to try some new techniques and that makes me a better builder, who knows? Maybe some of the junk I spew out on the tables might inspire some one else. I know that all our members will be there to help out with all the work this weekend but remember to take some time to look at the models and smell the paint!

Enjoy the show and thanks for making Expo 06 a success!

Dave Kapp President Regina Scale Modellers

#### RSM Upcoming Events

#### November 3-5

#### Expo 2006-No GM

#### November 9

Wascana Rehab Remembrance Display

#### **November 11**

**RUSI** Remembrance Display

#### December 1

Open Cockpits

(Convertibles, Biplanes, Motorcycles, etc.)

2007 Events TBA-Dec Issue

# The Regina Scale Modeller's would like to thank our sponsors for their generous support of Expo 2006

IPMS Canada Crestview Chrysler / Dodge / Jeep Alpha Engineering Ltd. The Book End Magic Wand Car Wash **Majestics Car Club** Park Street Drugs Brian Miller Thunder City Power & Leisure The James Family Assante Wealth Management Dave Porter Canadian Aviation Historical Society (Roland Groome Chapter) Saskatchewan Science Center **Twobobs Aviation Graphics** Afterburner Decals

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# REGINA PLASTIC SCALE MODELLERS EXPO 2006

#### PRESENTED BY



#### TROPHIES OR PLAQUES FOR

Best in Show Modellers' Choice People's Choice Best Canadian Aircraft (Brian Findlay Memorial Award)

Best Intermediate Best Junior Best Diorama

Best Automotive Paint
Best Hot Rod Paint
Best Automotive Decaling
Best Automotive Engine Detail
Best Automotive Interior
Best Street Auto
Best Competitive Auto

Best Muscle Car (1960-1975) Best Hot Rod (Pre 1948) Best Custom (1948 & after) Best Truck Best Automotive

(Straight Outta the Box)

Best Replica Stock Auto

Best Ship

\*NOTE: Military vehicles are covered under armour categories unless specified otherwise.

# November 3-5<sup>th</sup>, 2006 Saskatchewan Science Centre Regina, SK

Free Admission for Public Viewing Saturday: Noon-5PM Sunday: 10AM – 4PM

Open to Plastic Models (see note\*\*)
Junior (under 13) \$1.00 for each Model
Intermediate and Adult \$5.00 up to 3 Models
Each Additional Model \$1.00

#### Hours

Contest Registration
Friday, November 3<sup>rd</sup>: 5:00-8:00 pm
Saturday, November 4<sup>th</sup>: 9AM-Noon

Contest, Judging and Awards Saturday: Noon – 5PM

Evening Social (Sign up)
Saturday, November 4<sup>th</sup>: 6:30PM
Tumbler's (2104 Grant Road)

Sunday, September 26<sup>th</sup> Noon – 3:00 PM (Display Only) For More Information Contact: (evenings)

> Neil (306) 525-6342 Colin (306) 789-2392 Dave (306) 526-8882

> > **Club website:**

http://angelfire.com/sk2/scalemodeling/

#### TROPHIES OR PLAQUES FOR

Best Jet Aircraft (Military)

Best Prop A/C (Military)

Best Civilian Aircraft

Best Aircraft (Straight Outta the Box)

Best Rotary Wing

Best Aircraft Paint

Best Aircraft Cockpit

Best Luftwaffe Aircraft (including Luftwaffe '46)

Best Royal Air Force Aircraft

Best Weathering / Damage

Best Bare Metal Finish

Best Scratch-built or Conversion

Best Armour Paint Best Armour Interior

Best Armour

Best Armour

(Straight Outta the Box)

Best Sci-Fi

Best Figure

Best Figure Vignette

Best Figure Paint

\*\*NOTE: The basis of the model must be a plastic derivative, including, but not limited to styrene, resin, fibreglass, vinyl, PET, ABS and other plastics. No radio control, metal, wood or

die-cast entries allowed.

**EXCEPTION:** Figures may be metal or any other composition.

#### **COMPETITION RULES**

- 1.1 Entry is open to all within the particular age groups: JUNIOR, 12 and under; INTERMEDIATE, 13-17 years of age; and ADULT, 18 and older. Proxy entries will only be extended to out of town entries. Only out of town modellers may send their work with another person to enter, all in town modellers have to enter in person. ALL ENTRIES MUST BE THE SOLE WORK OF THE INDIVIDUAL WHOSE NAME APPEARS ON THE ENTRY FORM (Exception: Section 3.3). Entry fees are: Juniors, one dollar each; for Intermediate and Adult entries, five dollars for up to 3 entries. Each additional entry over three will cost a dollar per entry. (Please note that if you are entering one kit, the fee remains same as for two or three entries except for Juniors).
- 1.2 Entries may only compete in one Category. Piecemealing parts of an entry, for example entering pieces from a diorama or collection, into other Categories is not permitted.
- **1.3** PREVIOUS EXPO WINNING ENTRIES ARE INELIGIBLE (Category 1<sup>st</sup> place and trophy winning entries) unless the EXPO committee, prior to the contest, announces a special exception. Previous non-winning entries may be re-entered. **Exception:** A kit that has won an individual award may be entered as part of a diorama, collection, etc. and vice versa.
- 1.4 The Contest Chair or Head Judge may exclude from public display any entries he/she considers offensive to generally acknowledged standards of taste and accentability.
- 1.5 The basis of the model must be a plastic derivative, including, but not limited to styrene, resin, fibreglass, vinyl, PET, ABS and other plastics. No Radio Controlled (R/C), metal, wood or Die-Cast entries allowed.

#### 2. CONTEST

- 2.1 SCRATCHBUILT models may incorporate parts from other kits, but those should generally be unrelated to their original identity, except for minor parts such as wheels, guns, etc. CONVERSION models must contain significant structural changes to the basic kit involving extensive changes in contour and configuration. As a rule of thumb, use of commercially available conversion parts; (for example, aircraft noses, resin cast turrets, or resin cast car bodies) does not call for the level of effort needed to qualify for the conversion award.
- 2.2 FIGURES Division entries may be made of metal or plastic. The inclusion of accessories supplied in the figure kit will not cause the figure to be classified as a diorama.
- 2.3 COLLECTIONS: A collection is any group of 5 or more closely related items. For example; 5 WWII fighters would not be a collection, but 5 WWII Messerschmitt fighters would. As well 5 WWII German tanks would not form a collection, but 5 WWII Panzer IV's would. The entire collection must be the work of one person. The closeness of the relationship within the collection is a significant factor in judging. For example, a collection based on variants of a single airframe is a tighter relationship than one of different aircraft operated by the same unit.
- 2.4 MARKINGS. In aircraft and vehicle divisions, markings will determine the category in which a model is entered. For example, a C-47 in military markings would normally be placed in the Military Multi-engine Prop category, but if it was in airliner markings, it would be placed in the Airliners and Civilian Cargo category. All racing aircraft will be placed in the Civil category.
- 2.5 MISSILES. Missiles used in space research which originated as military vehicles (e.g. Atlas/Centaur or Mercury/Redstone)' will be placed in the Real spacecraft and vehicles category.
- 2.6 BASES/DIORAMAS. Bases will be allowed in all categories and will not be considered in the judging except in the Diorama classes. A base may simulate the natural surface on which the subject would be found, however nothing other than that surface may be used. Aircraft may rest on simulated ground, paving, or water (float and seaplanes). Aircraft requiring beaching gear or dollies may be so equipped. Vehicles may rest on simulated ground or paving. Ships may be displayed in water, drydocks or in any other appropriate setting. Bases must not be the predominant feature of the entry and must be of a size proportionate to the model. The Contest Chair and Judges reserve the right to exclude over size bases. The model may include primary crew figures. The addition of any other figures or equipment outside, or not attached to the model (e.g. support equipment, foliage, shell splashes, or buildings) will make the model a diorama, which must then be in the proper Diorama category.
- DIORAMAS are judged not only on the technical merit of their construction but also on the strength of the theme or story they present, so that if two dioramas were technically equal, the one having the stronger theme or story would win.
- 2.7 JUDGES. A Head Judge must be chosen and he/she must brief all judges before the contest judging. Judges will be chosen by the Head Judge for their skill and experience. Judges may not judge a category in which they are entered and must declare a conflict. In such cases an appointed alternate will judge the category. Strict impartiality will be observed.
- 2.8 Contest registrars will help determine proper entry categories for models during registration, but final category placement is at the discretion of the contest judges. Judges may also combine or split categories during the final judging. ALL JUDGES' DECISIONS ARE FINAL.
- 2.9 LIABILITY: No liability for loss or damage to contest entries is assumed by IPMS Canada, the host chapter (Regina Scale Modellers), the Saskatchewan Science Center, or contest judges.

#### 3. OTHER RULES

- 3.1 HUMOUR. Models with a humour theme will be judged on both their humour and the degree of modelling skill which they present. Entries must not only be funny, but also well done.
- 3.2 SOB (Straight Outta the Box) entries will only be considered at the adult level and will be governed by the following rules:
- A. KITS. Any commercially available kit may be used. The number of categories incorporating Out-of-the-Box awards will be determined by the Contest Chair or Head Judge.

#### B. CONTRUCTION.

1. The modeller may fill seams and gaps; sand off rivets; drill out gun ports; thin to scale such parts as trailing edges, flaps and doors; add rigging and antennas if they appear on the instruction sheet or box art; and add simple tape or decal seat belts in the cockpit of an aircraft or the interior of the vehicle; re-scribe panel lines to repair damage only. NO manufactured hardware, e.g. photo-etched buckles, unless they come with the original kit.

2. IT IS NOT PERMITTED TO: vacuform, manufacture, or replace any part, or substitute parts from another kit; cut or separate canopies, surfaces, hatches, doors, etc. (no major surgery); combine a standard kit with a conversion kit; add anything other than specified in the instruction sheet except as noted in section C.1 above.

#### **AIRCRAFT**

- 1. Military Biplane (and others that are predominately fabric, strut, and rigging)
  - a) 1/72 and smaller
  - b) larger than 1/72
- 2. Military Single Engine Prop
  - a) 1/72 and smaller
  - b) 1/48
- 3. Military Multi-engine Prop
  - a) 1/72 and smaller
  - b) 1/48
- 4. Large Scale, 1/35 and larger
- **5.** Military Single Engine Jet or Rocket
  - a) 1/72 and smaller
  - b) 1/48
- **6.** Military Multi-engine Jet or Rocket
  - a) 1/72 and smaller
  - b) 1/48
- 7. Airliners and Civilian Cargo
  - a) Less than 1/72
  - b) 1/72 to 1/36 inclusive
- **8.** Civil sport, stunt, gliding, experimental and racing less than 1/35
- 9. Rotary wing, les-than 1/35

#### -MILITARY VEHICLES

- **10.** AFVs (through 1945), including tanks, open top AFVs, assault guns and self-propelled guns (1/48 and larger)
- **11.** AFVs (post 1945), including tanks, open top AFVs, assault guns and self-propelled guns (1/48 and larger)
- **12.** Half-tracks and armoured cars (all eras) 1/48 and larger
- **13.** All other military vehicles (all eras, including jeeps, trucks, motorcycles, etc.) 1/48 and larger
- 14. Artillery, all eras, towed, 1/48 and larger (includes missiles, rockets, and railroad guns (all scales))
- **15.** Military vehicles, missiles, rockets, etc. (all eras) 1/49 and smaller (except railroad guns see Cat. #14)

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#### **CIVILIAN AUTOMOTIVE**

- **16.** Replica stock (unmodified body, chassis, factory wheels and drive train, includes conversions) 1/20 and smaller
- **17.** Street Modified & Pro Street (1/20 and smaller)
- 18. Competition, open wheel
  - (1/20 and smaller)
  - a) Road or Oval
  - b) Drag
- 19. Competition, closed wheel
  - (1/20 and smaller)
  - a) Straight Line (Drag & Bonneville)
  - b) Road Race
  - c) Stock Car
- **20.** Custom and Show cars (1/20 and smaller)
- 21. Street Rods
  - (1/20 and smaller)
- **22.** Public Service Vehicles (e.g. taxis, police, fire, utility, tow trucks, etc.)
  - (1/20 and smaller)
- **23.** Light trucks
- (1/20 and smaller) **24.** Heavy trucks
- (1/20 and smaller) **25.** Motorcycles, all scales
- **26.** Large scales (1/19 and larger)

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**27.** Muscle Cars 1960-1975, (1/20 and smaller)

#### SPACE & SCI-FI

- **27.** Real spacecraft and vehicles (kits and scratchbuilts)
- **28.** Film and TV spacecraft and vehicles (kits and scratchbuilts)
- **29.** Fiction/Fantasy spacecraft and vehicles (kits and scratchbuilts)

#### **SHIPS**

- **30.** Sail powered all scales
- **31.** Powered (surface)
  - a) 1/401 and smaller
  - b) 1/400 and larger
- **32.** Submarines
  - a) 1/401 and smaller

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b) 1/400 and larger

#### **FIGURES**

- **33.** Military, all scales
- 34. Non-military, all scales
- 35. Sci-Fi/Fantasy, all scales
- **36.** Gaming pieces
- **37.** Dinosaurs

#### **DIORAMAS**

38. Aircraft

# 2004 Expo Award Winners

Best Custom	Ed Kereluk's '51	<b>Best Automotive Paint</b>	Richard Abday's "Meister
	Chev Hardtop		Brau" puller
Best Hooker	Joey Stebanuk's	Best Hot Rod Paint	Ron Gall's "T'Rantula"
Aircraft	Seafire 47	Best Aircraft Paint	Marlon Schultz's Fokker Dr.1
Best Auto SOB	(tie) Curfew James'	Best Figure Paint	Cam Tetrault's SS
	"Monkeemobile"	0	Infantryman 1944
	Ed Kereluk's Subaru	Best Armour Paint	Cam Barker's Sturmtiger
	360 Young SS	Best "Open Class" Paint	Cam Barker's Tiger diorama
Best Nascar	Mike Stobbs' "Ol'	Best Automotive Engine	William Yee's 1938 British
Dest Nascar	Army" stock car	Detail	Ford Model "10"
Best Muscle Car	· ·	Best "Open Class" Engine	Joey Stebanuk's Seafire 47
Best Ford	Leith James' '98	Detail	Joey Stebanda 8 Scarne 47
			Langetahamula'a Saafina 47
Mustang	Mustang Saleen	Best Aircraft Cockpit	Joey Stebanuk's Seafire 47
D (III )	Roadster	Best Armour Interior	Cam Barker's SLI MMG
Best Hemi	Richard Abday's		Carrier
	"Meister Brau" puller	Best Automotive Interior	Ed Kereluk's '51 Chev
Best Aircraft	Len Schmidt's N1K1-		Hardtop
SOB	J "George"	Best	Cam Tetrault's Rheims,
Best CF-104	Dave Porter's 1/48	Scratchbuilt/Conversion	France 1909 "Antoinette"
Starfighter	CF-104 Starfighter		diorama
		Best Weathering and/or	Barry Novak's M60A1 Rise
Best Street	Curfew James' Golden	Damage	
Auto	T Rod	Best Metal Finish	Joey Stebanuk's F3F-2
Best	Richard Abday's	Best Automotive Decaling	Murray Kish's Ford Focus
Competitive	'Meister Brau" puller		rally car
Auto		Best "Open Class"	Marlon Schultz's Fokker DVII
Best Replica	Ed Kereluk's '51 Chev	Decaling	
Stock Auto	Hardtop	Best Base / Groundwork /	Cam Barker's Tiger diorama
Best Truck	Ron Gall's Diahatsu	Water	C
	Midget II	Best Military Jet Aircraft	Dave Porter's 1/48 CF-104
Best Non-	Corey Sinbeil's T-	(Single Engine)	Starfighter
Adult Armour	34/76	Best Military Jet Aircraft	Murray Kish'CF-5 Aggressor
Best Adult	Cam Barker's	(Multi-Engine)	
Armour	Sturmtiger	Best Military Prop	(tie) Murray Kish's P-51
Best Non-	Connor Novak's	Aircraft (Single Engine)	Joey Stebanuk's Seafire 47
Adult Sci-Fi	"Necron Army"	Best Military Prop	Dave Porter's Mosquito
Best Adult Sci-	Dave Porter's Zentradi	Aircraft (Multi-Engine)	Dave Forter's Wosquito
Fi	Scout Pod	Best Civilian Aircraft	Cam Tetrault's 1910 Avro
Best Military	Cam Tetrault's SS	Dest Civinan Anerait	Triplane
or Civilian	Infantryman 1944	Best Rotary Wing	Dave Porter's Ka50 Hokum
Figure	mana yman 1944	•	
Best Sci-Fi /	Travis Novak –	Best Junior Automotive	Robert Gall's Pro Street Impala
		Best "Open Class"	Michael Evan's "Do ya feel
Fantasy Figure	Aragon, Lord of the	Diorama  Bost Ship	lucky punk?" dinosaur diorama
Doot Aimonoft	Rings Cam Tetrault's	Best Ship	Kevin Krienke's 1/350 USS
Best Aircraft		Doct Element V	Enterprise
Diorama	Rheims, France 1909	Best Figure Vignette	Michael Evans' German First
Doot Ages	"Antoinette" diorama		Aid Post
Best Armour	Dave Porter's RAD 8		

Diorama

Afrika Korps diorama

#### 2006 Expo Award Sponsors

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Brian Findlay Memorial Award-Best Canadian Canadian Aviation Historical Society-Roland Groome Aircraft Chapter

Best Aircraft Straight out of the Box James Family

Best Aircraft Cockpit Alfa Engineering
Best Aircraft Paint Book End

Best Armour Straight out of the Box Sask. Military Museum
James Family

Best Armour Interior Sask. Military Museum

Best Armour Paint Book End

Best Automotive Straight out of the Box Magictan Salon
Best Automotive Decaling Majestics

Best Automotive Engine Detail

Best Automotive Interior

Best Automotive Paint

Best Automotive Paint

Best Bare Metal Finish

Best Canadian Armour

Best Civilian Aircraft

Brian Miller

Best Civilian Aircraft
Best Competitive Auto
Best Competitive Auto
Brian Miller
Park Street Drugs

Best Corvette Majestics
Best Custom Magic Wand Car Wash

Best Diorama PC Place
Best Figure Book End
Best Figure Paint Micro Tune
Best Figure Vignette Alfa Engineering

Best Foreign Auto
Best Hot Rod
Best Hot Rod Paint
Best Intermediate Entry
Best Junior Entry

Majestics
T R Sales
Artistic Autobody
Alfa Engineering
William Yee

Best Large Scale Auto

Majestics

Best Luftwaffe/Luftwaffe '46 Aircraft

Dave Porter

Best Luttwarre/Luttwarre 46 Aircraft Dave Porter
Best Military Jet Aircraft PC Place

Best Military Prop Aircraft

Best Mopar

Best Motorcycle

Crestview Chrysler

Thunder City

Best Motorcycle Thunder City
Best Muscle Car (1960-1975) T R Sales

Best RAF Aircraft
Best Replica Stock Auto
Best Rotary Wing
Best Sci-Fi
Len Schmidt
Majestics
Magnus Family
Len Schmidt

Best Scratchbuilt or Conversion PC Place
Best Ship Len Schmidt

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