

Antenna

Remembrance
Day...



Vol 27 No 3

November 2006-Expo Special Edition

Newsletter of the Regina Scale Modellers



Welcome to the

REGINA PLASTIC SCALE MODELLERS EXPO 2006

“Model Building is being able to hold history in your hands”

Leonardo da Vinci

RSM Club Executive (Sept 2006-Aug 2007)

<u>President</u>	<u>Vice-President</u>	<u>Secretary/Finances & Memberships</u>	<u>"Antenna" Editor</u>
Dave Kapp (306) 525-8882	Len Schmidt (306) 543-1704	Allan Magnus (306) 789-9017	Colin Kunkel (306) 789-2392

Visit us on the web!!!

<http://anglefire.com/sk2/scalemodeling>

Meetings

Time: 7:30pm

Date: First Friday of every month
(Meeting held on second Friday
if first Friday falls on a long
weekend. No July Meeting)

Place: South Leisure Center
170 Sunset Drive
(Albert Park), Regina, SK

Memberships

Regular	\$24.00/year
Junior (under 16)	\$8.00/year
**Subscription	\$14.00/year

The RSM modelling year runs from Sept 1 to Aug 31. All membership dues are due on or before the start of the modeling year. Any new members joining after the year has started will have their first years fees pro-rated.

**The Subscription rate is available for those living outside the City of Regina, and wishing to be a club member, but are unable to attend regular meetings.

Article Submissions

All articles can be submitted to Colin Kunkel, via:
email: colinkunkel@sasktelnet
snail mail: 3306-69 Cambridge Ave
Regina, SK S4N 5N3
or on disk at any meeting

The "Antenna" will be published a week prior to the next RSM meeting, so please ensure that articles are submitted in a timely manner so as to ensure your article is published as soon as possible.

If you have time sensitive info for publication, please submit info NLT the 15th of the month to ensure prompt publication.

Copies of "Antenna" are emailed upon completion. Those who do not have email and wish to receive the "Antenna", and are paid members of RSM, will have their copies mailed out soon after.

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Welcome, my friends to our annual Expo edition of the Antenna. The Expo is the culmination of our year of hard modeling, our chance to show the world what our little hobby is all about.

This year, it is a judged event. Who will walk away with the gold this time? While the testosterone levels will be running high we must remember that this event is more about fellowship than prizes. It's a chance to see what the other guys have been building over the last year and an opportunity to visit with them.

For me, these shows are fun but they are also important because after seeing other modeler's entries, I always get inspired with new ideas to try some new techniques and that makes me a better builder, who knows? Maybe some of the junk I spew out on the tables might inspire some one else. I know that all our members will be there to help out with all the work this weekend but remember to take some time to look at the models and smell the paint!

Enjoy the show and thanks for making Expo 06 a success!

Dave Kapp
President
Regina Scale Modellers

RSM Upcoming Events

November 3-5

Expo 2006-No GM

November 9

Wascana Rehab
Remembrance Display

November 11

RUSI Remembrance Display

December 1

Open Cockpits

(Convertibles, Biplanes,
Motorcycles, etc.)

2007 Events TBA-Dec Issue

The Regina Scale Modeller's would like to thank our sponsors for their generous support of Expo 2006

IPMS Canada
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Stallion 51

REGINA PLASTIC SCALE MODELLERS EXPO 2006

PRESENTED BY



TROPHIES OR PLAQUES FOR

Best in Show
Modellers' Choice
People's Choice
Best Canadian Aircraft
(Brian Findlay Memorial Award)

Best Intermediate
Best Junior
Best Diorama

Best Automotive Paint
Best Hot Rod Paint
Best Automotive Decaling
Best Automotive Engine Detail
Best Automotive Interior
Best Street Auto
Best Competitive Auto
Best Replica Stock Auto
Best Muscle Car (1960-1975)
Best Hot Rod (Pre 1948)
Best Custom (1948 & after)
Best Truck
Best Automotive
(Straight Outta the Box)

Best Ship

***NOTE:** Military vehicles are covered under armour categories unless specified otherwise.

November 3-5th, 2006
Saskatchewan Science Centre
Regina, SK

Free Admission for Public Viewing
Saturday: Noon-5PM
Sunday: 10AM – 4PM

Open to Plastic Models (see note**)
Junior (under 13) \$1.00 for each Model
Intermediate and Adult \$5.00 up to 3 Models
Each Additional Model \$1.00

Hours

Contest Registration

Friday, November 3rd: 5:00-8:00 pm
Saturday, November 4th: 9AM-Noon

Contest, Judging and Awards
Saturday: Noon – 5PM

Evening Social (Sign up)
Saturday, November 4th: 6:30PM
Tumbler's (2104 Grant Road)

Sunday, September 26th
Noon – 3:00 PM (Display Only)
For More Information Contact:

(evenings)

Neil (306) 525-6342

Colin (306) 789-2392

Dave (306) 526-8882

Club website:

<http://angelfire.com/sk2/scalemodeling/>

TROPHIES OR PLAQUES FOR

Best Jet Aircraft (Military)
Best Prop A/C (Military)
Best Civilian Aircraft
Best Aircraft (*Straight Outta the Box*)
Best Rotary Wing
Best Aircraft Paint
Best Aircraft Cockpit
Best Luftwaffe Aircraft (*including Luftwaffe '46*)
Best Royal Air Force Aircraft
Best Weathering / Damage
Best Bare Metal Finish
Best Scratch-built or Conversion

Best Armour Paint
Best Armour Interior
Best Armour
Best Armour
(*Straight Outta the Box*)

Best Sci-Fi

Best Figure
Best Figure Vignette
Best Figure Paint

****NOTE:** The basis of the model must be a plastic derivative, including, but not limited to styrene, resin, fibreglass, vinyl, PET, ABS and other plastics. No radio control, metal, wood or die-cast entries allowed.
EXCEPTION: Figures may be metal or any other composition.

COMPETITION RULES

1.1 Entry is open to all within the particular age groups: JUNIOR, 12 and under; INTERMEDIATE, 13-17 years of age; and ADULT, 18 and older. Proxy entries will only be extended to out of town entries. Only out of town modellers may send their work with another person to enter, all in town modellers have to enter in person. ALL ENTRIES MUST BE THE SOLE WORK OF THE INDIVIDUAL WHOSE NAME APPEARS ON THE ENTRY FORM (**Exception: Section 3.3**). Entry fees are: Juniors, one dollar each; for Intermediate and Adult entries, five dollars for up to 3 entries. Each additional entry over three will cost a dollar per entry. (Please note that if you are entering one kit, the fee remains same as for two or three entries except for Juniors).

1.2 Entries may only compete in one Category. Piecemealing parts of an entry, for example entering pieces from a diorama or collection, into other Categories is not permitted.

1.3 PREVIOUS EXPO WINNING ENTRIES ARE INELIGIBLE (Category 1st place and trophy winning entries) unless the EXPO committee, prior to the contest, announces a special exception. Previous non-winning entries may be re-entered. **Exception:** *A kit that has won an individual award may be entered as part of a diorama, collection, etc. and vice versa.*

1.4 The Contest Chair or Head Judge may exclude from public display any entries he/she considers offensive to generally acknowledged standards of taste and acceptability.

1.5 The basis of the model must be a plastic derivative, including, but not limited to styrene, resin, fibreglass, vinyl, PET, ABS and other plastics. No Radio Controlled (R/C), metal, wood or Die-Cast entries allowed.

2. CONTEST

2.1 SCRATCHBUILT models may incorporate parts from other kits, but those should generally be unrelated to their original identity, except for minor parts such as wheels, guns, etc. CONVERSION models must contain significant structural changes to the basic kit involving extensive changes in contour and configuration. As a rule of thumb, use of commercially available conversion parts; (for example, aircraft noses, resin cast turrets, or resin cast car bodies) does not call for the level of effort needed to qualify for the conversion award.

2.2 FIGURES Division entries may be made of metal or plastic. The inclusion of accessories supplied in the figure kit will not cause the figure to be classified as a diorama.

2.3 COLLECTIONS: A collection is any group of 5 or more closely related items. For example; 5 WWII fighters would not be a collection, but 5 WWII Messerschmitt fighters would. As well 5 WWII German tanks would not form a collection, but 5 WWII Panzer IV's would. The entire collection must be the work of one person. The closeness of the relationship within the collection is a significant factor in judging. For example, a collection based on variants of a single airframe is a tighter relationship than one of different aircraft operated by the same unit.

2.4 MARKINGS. In aircraft and vehicle divisions, markings will determine the category in which a model is entered. For example, a C-47 in military markings would normally be placed in the Military Multi-engine Prop category, but if it was in airliner markings, it would be placed in the Airliners and Civilian Cargo category. All racing aircraft will be placed in the Civil category.

2.5 MISSILES. Missiles used in space research which originated as military vehicles (e.g. Atlas/Centaur or Mercury/Redstone) will be placed in the Real spacecraft and vehicles category.

2.6 BASES/DIORAMAS. Bases will be allowed in all categories and will not be considered in the judging except in the Diorama classes. A base may simulate the natural surface on which the subject would be found, however nothing other than that surface may be used. Aircraft may rest on simulated ground, paving, or water (float and seaplanes). Aircraft requiring beaching gear or dollies may be so equipped. Vehicles may rest on simulated ground or paving. Ships may be displayed in water, drydocks or in any other appropriate setting. Bases must not be the predominant feature of the entry and must be of a size proportionate to the model. The Contest Chair and Judges reserve the right to exclude over size bases. The model may include primary crew figures. The addition of any other figures or equipment outside, or not attached to the model (e.g. support equipment, foliage, shell splashes, or buildings) will make the model a diorama, which must then be in the proper Diorama category.

DIORAMAS are judged not only on the technical merit of their construction but also on the strength of the theme or story they present, so that if two dioramas were technically equal, the one having the stronger theme or story would win.

2.7 JUDGES. A Head Judge must be chosen and he/she must brief all judges before the contest judging. Judges will be chosen by the Head Judge for their skill and experience. Judges may not judge a category in which they are entered and must declare a conflict. In such cases an appointed alternate will judge the category. Strict impartiality will be observed.

2.8 Contest registrars will help determine proper entry categories for models during registration, but final category placement is at the discretion of the contest judges. Judges may also combine or split categories during the final judging. **ALL JUDGES' DECISIONS ARE FINAL.**

2.9 LIABILITY: No liability for loss or damage to contest entries is assumed by IPMS Canada, the host chapter (Regina Scale Modellers), the Saskatchewan Science Center, or contest judges.

3. OTHER RULES

3.1 HUMOUR. Models with a humour theme will be judged on both their humour and the degree of modelling skill which they present. Entries must not only be funny, but also well done.

3.2 SOB (Straight Outta the Box) entries will only be considered at the adult level and will be governed by the following rules:

A. KITS. Any commercially available kit may be used. The number of categories incorporating Out-of-the-Box awards will be determined by the Contest Chair or Head Judge.

B. CONSTRUCTION.

1. The modeller may fill seams and gaps; sand off rivets; drill out gun ports; thin to scale such parts as trailing edges, flaps and doors; add rigging and antennas if they appear on the instruction sheet or box art; and add simple tape or decal seat belts in the cockpit of an aircraft or the interior of the vehicle; re-scribe panel lines to repair damage only. NO manufactured hardware, e.g. photo-etched buckles, unless they come with the original kit.

2. IT IS NOT PERMITTED TO: vacuform, manufacture, or replace any part, or substitute parts from another kit; cut or separate canopies, surfaces, hatches, doors, etc. (no major surgery); combine a standard kit with a conversion kit; add anything other than specified in the instruction sheet except as noted in section C.1 above.

AIRCRAFT

1. Military Biplane (and others that are predominately fabric, strut, and rigging)
 - a) 1/72 and smaller
 - b) larger than 1/72
2. Military Single Engine Prop
 - a) 1/72 and smaller
 - b) 1/48
3. Military Multi-engine Prop
 - a) 1/72 and smaller
 - b) 1/48
4. Large Scale, 1/35 and larger
5. Military Single Engine Jet or Rocket
 - a) 1/72 and smaller
 - b) 1/48
6. Military Multi-engine Jet or Rocket
 - a) 1/72 and smaller
 - b) 1/48
7. Airliners and Civilian Cargo
 - a) Less than 1/72
 - b) 1/72 to 1/36 inclusive
8. Civil - sport, stunt, gliding, experimental and racing less than 1/35
9. Rotary wing, less than 1/35

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MILITARY VEHICLES

10. AFVs (through 1945), including tanks, open top AFVs, assault guns and self-propelled guns (1/48 and larger)
11. AFVs (post 1945), including tanks, open top AFVs, assault guns and self-propelled guns (1/48 and larger)
12. Half-tracks and armoured cars (all eras) 1/48 and larger
13. All other military vehicles (all eras, including jeeps, trucks, motorcycles, etc.) 1/48 and larger
14. Artillery, all eras, towed, 1/48 and larger (includes missiles, rockets, and railroad guns (all scales))
15. Military vehicles, missiles, rockets, etc. (all eras) 1/49 and smaller (except railroad guns - see Cat. #14)

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CIVILIAN AUTOMOTIVE

16. Replica stock (unmodified body, chassis, factory wheels and drive train, includes conversions) 1/20 and smaller
17. Street Modified & Pro Street (1/20 and smaller)
18. Competition, open wheel (1/20 and smaller)
 - a) Road or Oval
 - b) Drag
19. Competition, closed wheel (1/20 and smaller)
 - a) Straight Line (Drag & Bonneville)
 - b) Road Race
 - c) Stock Car
20. Custom and Show cars (1/20 and smaller)
21. Street Rods (1/20 and smaller)
22. Public Service Vehicles (e.g. taxis, police, fire, utility, tow trucks, etc.) (1/20 and smaller)
23. Light trucks (1/20 and smaller)
24. Heavy trucks (1/20 and smaller)
25. Motorcycles, all scales
26. Large scales (1/19 and larger)
27. Muscle Cars 1960-1975, (1/20 and smaller)

SPACE & SCI-FI

27. Real spacecraft and vehicles (kits and scratchbuilts)
28. Film and TV spacecraft and vehicles (kits and scratchbuilts)
29. Fiction/Fantasy spacecraft and vehicles (kits and scratchbuilts)

SHIPS

30. Sail powered all scales
31. Powered (surface)
 - a) 1/401 and smaller
 - b) 1/400 and larger
32. Submarines
 - a) 1/401 and smaller
 - b) 1/400 and larger

FIGURES

33. Military, all scales
34. Non-military, all scales
35. Sci-Fi/Fantasy, all scales
36. Gaming pieces
37. Dinosaurs

DIORAMAS

38. Aircraft

2004 Expo Award Winners

Best Custom	Ed Kereluk's '51 Chev Hardtop	Best Automotive Paint	Richard Abday's "Meister Brau" puller
Best Hooker Aircraft	Joey Stebanuk's Seafire 47	Best Hot Rod Paint	Ron Gall's "T'Rantula"
Best Auto SOB	(tie) Curfew James' "Monkeemobile"	Best Aircraft Paint	Marlon Schultz's Fokker Dr.1
	Ed Kereluk's Subaru 360 Young SS	Best Figure Paint	Cam Tetrault's SS Infantryman 1944
Best Nascar	Mike Stobbs' "Ol' Army" stock car	Best Armour Paint	Cam Barker's Sturmtiger
Best Muscle Car	Ron Gall's "Fugitive"	Best "Open Class" Paint	Cam Barker's Tiger diorama
Best Ford Mustang	Leith James' '98 Mustang Saleen Roadster	Best Automotive Engine Detail	William Yee's 1938 British Ford Model "10"
Best Hemi	Richard Abday's "Meister Brau" puller	Best "Open Class" Engine Detail	Joey Stebanuk's Seafire 47
Best Aircraft SOB	Len Schmidt's N1K1-J "George"	Best Aircraft Cockpit	Joey Stebanuk's Seafire 47
Best CF-104 Starfighter	Dave Porter's 1/48 CF-104 Starfighter	Best Armour Interior	Cam Barker's SLI MMG Carrier
Best Street Auto	Curfew James' Golden T Rod	Best Automotive Interior	Ed Kereluk's '51 Chev Hardtop
Best Competitive Auto	Richard Abday's "Meister Brau" puller	Best Scratchbuilt/Conversion	Cam Tetrault's Rheims, France 1909 "Antoinette" diorama
Best Replica Stock Auto	Ed Kereluk's '51 Chev Hardtop	Best Weathering and/or Damage	Barry Novak's M60A1 Rise
Best Truck	Ron Gall's Diahatsu Midget II	Best Metal Finish	Joey Stebanuk's F3F-2
Best Non-Adult Armour	Corey Sinbeil's T-34/76	Best Automotive Decaling	Murray Kish's Ford Focus rally car
Best Adult Armour	Cam Barker's Sturmtiger	Best "Open Class" Decaling	Marlon Schultz's Fokker DVII
Best Non-Adult Sci-Fi	Connor Novak's "Necron Army"	Best Base / Groundwork / Water	Cam Barker's Tiger diorama
Best Adult Sci-Fi	Dave Porter's Zentradi Scout Pod	Best Military Jet Aircraft (Single Engine)	Dave Porter's 1/48 CF-104 Starfighter
Best Military or Civilian Figure	Cam Tetrault's SS Infantryman 1944	Best Military Jet Aircraft (Multi-Engine)	Murray Kish's CF-5 Aggressor
Best Sci-Fi / Fantasy Figure	Travis Novak - Aragon, Lord of the Rings	Best Military Prop Aircraft (Single Engine)	(tie) Murray Kish's P-51
Best Aircraft Diorama	Cam Tetrault's Rheims, France 1909 "Antoinette" diorama	Best Military Prop Aircraft (Multi-Engine)	Joey Stebanuk's Seafire 47
Best Armour Diorama	Dave Porter's RAD 8 Afrika Korps diorama	Best Civilian Aircraft	Dave Porter's Mosquito
		Best Rotary Wing	Cam Tetrault's 1910 Avro Triplane
		Best Junior Automotive	Dave Porter's Ka50 Hokum
		Best "Open Class" Diorama	Robert Gall's Pro Street Impala
		Best Ship	Michael Evan's "Do ya feel lucky punk?" dinosaur diorama
			Kevin Krienke's 1/350 USS Enterprise
			Michael Evans' German First Aid Post

2006 Expo Award Sponsors

Award

Best in Show
Modeller's Choice
People's Choice
Brian Findlay Memorial Award-Best Canadian Aircraft

Best Aircraft Straight out of the Box
Best Aircraft Cockpit
Best Aircraft Paint
Best Armour
Best Armour Straight out of the Box
Best Armour Interior
Best Armour Paint
Best Automotive Straight out of the Box
Best Automotive Decaling
Best Automotive Engine Detail
Best Automotive Interior
Best Automotive Paint
Best Bare Metal Finish
Best Canadian Armour
Best Civilian Aircraft
Best Competitive Auto
Best Corvette
Best Custom
Best Diorama
Best Figure
Best Figure Paint
Best Figure Vignette
Best Foreign Auto
Best Hot Rod
Best Hot Rod Paint
Best Intermediate Entry
Best Junior Entry
Best Large Scale Auto
Best Luftwaffe/Luftwaffe '46 Aircraft
Best Military Jet Aircraft
Best Military Prop Aircraft
Best Mopar
Best Motorcycle
Best Muscle Car (1960-1975)
Best RAF Aircraft
Best Replica Stock Auto
Best Rotary Wing
Best Sci-Fi
Best Scratchbuilt or Conversion
Best Ship
Best Street Auto
Best Truck
Best UN Peacekeeping Vehicle
Best Weathering and/or Damage

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Artistic Autobody
Ted McPherson
Don's Carpentry
Brian Miller
Park Street Drugs
Majestics
Magic Wand Car Wash
PC Place
Book End
Micro Tune
Alfa Engineering
Majestics
T R Sales
Artistic Autobody
Alfa Engineering
William Yee
Majestics
Dave Porter
PC Place
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